Hacking Techniques & Intrusion Detection

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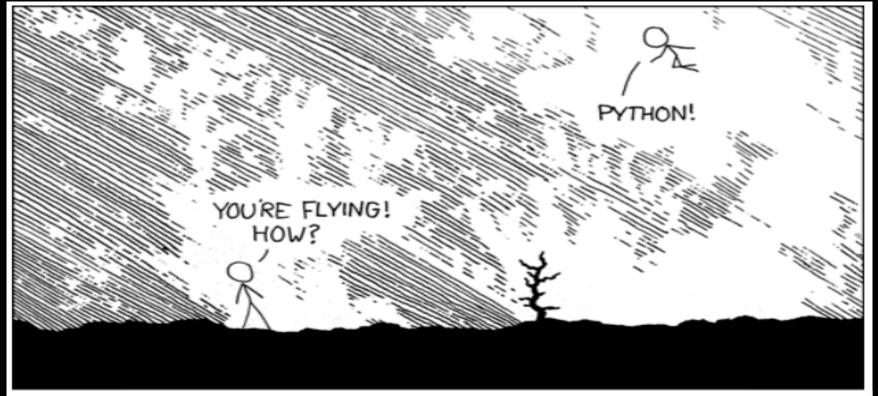
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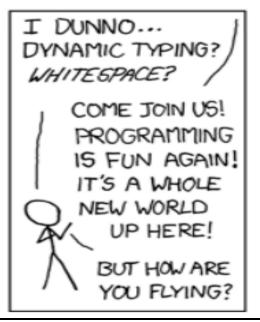
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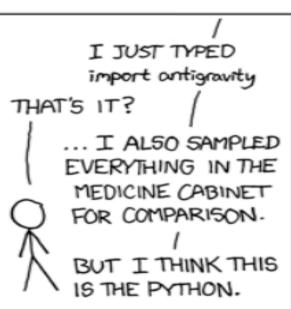
Writing Basic Security Tools using Python

>>> import antigravity









Outline

- About Python
- Python Basics
 - Types
 - Controls
- Python Functions and Modules
- Python Tips and Tricks
- Coding for Penetration Testers

About Python

- Python is an open source programming language.
- Development started by Guido van Rossum in December 1989.
 - Conceived in the late 1980's
 - Python 2.0 was release on October 16th, 2000
 - Python 3.0 was released on December 2008
- Name came from TV series "Monty Python's Flying Circus".

About Python – Cont.

- Python is cross platform
 - Linux (shipped out of the box)
 - Windows (easy to install)
 - Mac
 - Even work on your Droid!
 - etc

Why Learn Python?

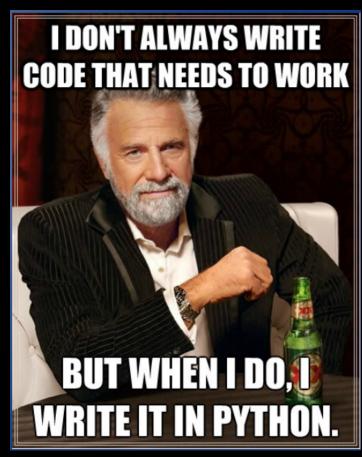
- Lot of people always ask me "Why learn Python"?
- The answer is simple:
 - Simple and easy to learn
 - Free and Open Source
 - Powerful high-level programming language
 - Widely used (Google, NASA, Yahoo, etc)
 - Portable
 - HUGE number of Extensive Libraries!

What is Python Good for?

- Ideal language for scripting and rapid application development in many areas on most platforms.
- All computer related subjects (IMO except system programming)
- Performing System Administration Tasks
- Encouraging and Helping Children start programming

What About Security?

- Extensive use in the information security industry
 - Exploit Development
 - Networking
 - Debugging
 - Encryption/Decription
 - Reverse Engineering
 - Fuzzing
 - Web
 - Forensics
 - Malware analysis



Let's Start Working

Interactive Interpreter

```
root@kali:~# python
Python 2.7.3 (default, Jan 2 2013, 13:56:14)
[GCC 4.7.2] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

Text Editors

Vim, Nano,Geany (was my favorite),PyCharm (favorite),Gedit, Kate,Notepad++, etc

Python Basics

Integers (int)

```
>>> httpPort=80
```

>>> Subnet=24

Floating Point (float)

```
>>> 5.2/2
```

2.6

Strings (str)

```
>>> url="http://www.linuxac.org/"
```

Playing with Strings

One of the most powerful capabilities of Python

String Slicing

Playing with Strings – Cont.

String Concatenation

```
>>> userName = "ali"
>>> domainName = "ashemery.com"
>>> userEmail = userName + "@" + domainName
>>> userEmail
'ali@ashemery.com'
>>> website="http://www.ashemery.com/"
>>> param="?p=123"
>>> url = "".join([website,param])
>>> ur
'http://www.ashemery.com/?p=123'
```

Python Lists

 Python lists are very useful when you have a collection of elements

```
>>> portList = [21,22,25,80]
                                        >>> portList.insert(1,22)
>>> portList[0]
                                        >>> portList
21
                                        [21, 22, 25, 80, 443]
>>> portList.append(443)
                                        >>> portList = []
>>> portList
                                        >>> portList
[21, 22, 25, 80, 443]
                                        Lists in Python can be of any
>>> portList.remove(22)
                                        mixed type, even list of
>>> portList
                                        variables!!!
[21, 25, 80, 443]
```

Python Controls - Decisions

IF, ELSE, and ELIF Statements

```
>>> pList = [21,22,25,80]
>>> if pList[0] == 21:
...    print("FTP Service")
... elif pList[0] == 22:
...    print("SSH Service")
... else:
...    print("Unknown Service")
...
FTP
```

Important NOTE:

- Python doesn't use line terminators (ex: semicolons), but Python forces you to use indents
- Ensures writing elegant code!

Python Controls - Loops

For and While Statements

```
>>> for port in pList:
... print "This is port : ", port
...
This is port : 21
This is port : 22
This is port : 25
This is port : 80
```

Python Tips and Tricks

Changing and checking data types

```
>>> httpPort
80
>>> type(httpPort)
<type 'int'>
>>> httpPort = str(httpPort)
>>> type(httpPort)
<type 'str'>
>>> httpPort
'80'
```

Python Tips and Tricks – Cont.

Getting the length of an object

```
>>> len(pList)
4
```

String formatting

```
>>> pList = [21,22,25,80]
```

>>> for member in pList:

... print "This is port number %d" % member

• •

This is port number 21

This is port number 22

This is port number 25

This is port number 80

Python Tips and Tricks – Cont.

Another String formatting example

```
>>> ip = "192.168.1.1"
```

>>> mac = "AA:BB:CC:DD:EE:FF"

>>> print "The gateway has the following IP: %s and MAC: %s addresses" % (ip, mac)

The gateway has the following IP: 192.168.1.1 and MAC: AA:BB:CC:DD:EE:FF addresses

Python Tips and Tricks – Cont.

Working with ASCII codes

```
>>> x = '\x41'
>>> print x
A
```

Converting to Hexadecimals

```
>>> hex(255)
'Oxff'
>>> hex(0)
'Ox0'
>>> hex(10)
'Oxa'
>>> hex(15)
'Oxf'
```

binary-zone.com

Python User Input

- Python can handle user input from different sources:
 - Directly from the user
 - From Files
 - From GUI (not covered in this lecture)

Python User Input – Cont.

Directly from the user using raw_input

```
>>> userEmail = raw_input("Please enter your email address: ")
Please enter your email address: ali@ashemery.com

>>> userEmail
'ali@ashemery.com'

>>> type(userEmail)
<type 'str'>
```

Python User Input – Cont.

```
From Text Files
>>> f = open("./services.txt", "r")
>>> for line in f:
... print line
...
HTTP 80
SSH 22
FTP 21
```

Other common file functions:

- write
- read
- readline

>>> f.close()

HTTPS 443

SMTP 25

POP 110

Creating Functions

- Whenever you need to repeat a block of code, functions comes helpful
- Creating a Python Function (syntax)

```
def fName( listOfArguments ):
    Line1
    Line2
    ....
    Line n
    return something
```

Creating Functions – Cont.

Basic function to check for valid port numbers

```
def checkPortNumber(port):
    if port > 65535 or port < 0:
        return False
    else:
        return True</pre>
```

Howto use the checkPortNumber function:

```
print checkPortNumber(80) → True
print checkPortNumber(66000) → False
print checkPortNumber(-1) → False
```

Working with Modules

- Modules in Python are simply any file containing Python statements!
- Python is distributed with many modules
- To use a module:
 - import module
 - import module1, module2, moduleN
 - import module as newname
 - from module import *
 - from module import <specific>

Common Used Modules

- The most commonly used modules with security coding are:
- string, re
- os, sys, socket
- hashlib
- httplib, urllib2
- Others? Please add ...

Modules and Examples

Module "sys"

Check Python path, and count them

```
import sys

print "path has", len(sys.path), "members"

print "The members are:"

for member in sys.path:

print member
```

- Print all imported modules:
- >>> print sys.modules.keys()
- Print the platform type (linux, win32, mac, etc)
- >>> print sys.platform

Module "sys" – Cont.

Check application name, and list number of passed arguments

```
import sys
print "The application name is:", sys.argv[0]

if len(sys.argv) > 1:
    print "You passed", len(sys.argv)-1, "arguments. They are:"
    for arg in sys.argv[1:]:
        print arg

else:
    print "No arguments passed!"
```

Module "sys" – Cont.

Check the Python working version

>>> sys.version

Module "os"

import os

Check platform name (UNIX/Linux = posix, Windows = nt):

```
>>> os.name
```

Print the current working directory

```
>>> os.getcwd()
```

List files in specific directory

```
fList = os.listdir("/home")
for f in fList:
    print f
```

Module "os" - Cont.

Remove a file (delete)

```
>>> os.remove("file.txt")
```

Check the platform line terminator (Windows = '\r\n', Linux = '\n', Mac = '\r')

```
>>> os.linesep
```

Get the effective UID for current user

```
>>> os.geteuid()
```

Check if file and check if directory

```
>>> os.path.isfile("/tmp")
```

>>> os.path.isdir("/tmp")

Module "os" - Cont.

Run a shell command

```
>>> os.system("ping -c 2 127.0.0.1")
```

Execute a command & return a file object

```
files = os.popen("ls -l /tmp")
for i in files:
    print i
```

Module "os" - Cont.

```
os.system()
                     # Executing a shell command
os.stat()
                     # Get the status of a file
os.environ()
                     # Get the users environment
os.chdir()
                     # Move focus to a different directory
os.getcwd()
                     # Returns the current working directory
                     # Return the real group id of the current process
os.getgid()
                     # Return the current process's user id
os.getuid()
os.getpid()
                     # Returns the real process ID of the current process
os.getlogin()
                     # Return the name of the user logged
os.access()
                     # Check read permissions
os.chmod()
                     # Change the mode of path to the numeric mode
                     # Change the owner and group id
os.chown()
os.umask(mask)
                     # Set the current numeric umask
                     # Get the size of a file
os.getsize()
```

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Module "os" - Cont.

```
os.path.getmtime()
                      # Last time a given directory was modified
                      # Last time a given directory was accessed
os.path.getatime()
os.environ()
                      # Get the users environment
os.uname()
                      # Return information about the current OS
os.chroot(path)
                      # Change the root directory of the current process
                      to path
os.listdir(path)
                      # List of the entries in the directory given by path
os.getloadavg()
                      # Show queue averaged over the last 1, 5, and 15
                      minutes
os.path.exists()
                      # Check if a path exists
os.walk()
                      # Print out all directories, sub-directories and files
```

Module "os" - Cont.

os.mkdir(path) # Create a directory named path with

numeric mode mode

os.makedirs(path) # Recursive directory creation function

os.remove(path) # Remove (delete) the file path

os.removedirs(path) # Remove directories recursively

os.rename(src, dst) # Rename the file or directory src to dst

os.rmdir(path) # Remove (delete) the directory path

Execute External Programs

- Running external programs are very useful when you need to do automation (like in scripts)
- Execution could be categorized into:
 - Synchronous
 - Invokes the external commands and waits for the return
 - Asynchronous
 - Returns immediately and continue in the main thread

http://helloacm.com/execute-external-programs-the-python-ways/

- The easy was is to import the os module
 - Provides: popen(), system(), startfile()
- >>> import os
- >>> print os.popen("echo Hello, World!").read()
- The os.popen() will treat the output (stdout, stderr) as file object, so you can capture the output of the external programs

- The os.system() is also synchronous, and could returns the exit-status
- >>> import os
- >>> print os.system('notepad.exe')

- By acting like double-click in the file explorer, you can use os.startfile() to launch external program that is associated with this file
 - This is an asynchronous method
- >>> import os
- >>> os.startfile('test.txt')
- It will throw out an exception if file is not found
 - WindowsError: [Error 2] The system cannot find the file specified:

If you install the win32api package (not shipped by default),
 you can use the following asynchronous method:

```
import win32api
try:
   win32api.WinExec('notepad.exe')
except:
   pass
```

Windows platforms only.

- The subprocess package provides a syncrhonous and an asynchronous methods namely call and Popen
- Both methods take the first parameter as a list

```
import subprocess
subprocess.call(['notepad.exe', 'abc.txt'])
subprocess.Popen(['notepad.exe'])
# thread continues ...
p.terminate()
```

You can use wait() to synchronous the processes

```
import subprocess
p = subprocess.Popen('ls', shell=True, stdout=subprocess.PIPE,
    stderr=subprocess.STDOUT)
for line in p.stdout.readlines():
    print line
retval = p.wait()
print retval
```

Module "socket"

import socket

- Creating a simple TCP client
 - Check simpleClient.py
- Creating a simple TCP server
 - Check simpleServer.py
- Create a malicious FTP Client
 - ftpClient.py

Module "socket" - Cont.

 Create TCP Socket, then send and receive data from website using the socket

```
import socket
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(("www.ashemery.com", 80))
s.send('GET / HTTP/1.1\r\nHost: www.ashemery.com\r\n\r\n')
data = s.recv(2048)
s.close()
print data
```

Note: For UDP Sockets use SOCK_DGRAM instead of SOCK_STREAM.

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Module "pcapy"

- Pcapy is a Python extension module that interfaces with the libpcap packet capture library.
- Pcapy enables python scripts to capture packets on the network.
- Pcapy is highly effective when used in conjunction with a packet-handling package such as Impacket, which is a collection of Python classes for constructing and dissecting network packets.
- Packet Capturing using pcapy example
 - pcapyPktCapture1.py
 - pcapyEx1.py
 - pcapyDumper.py

Module "urllib" & "urllib2"

- urllib² is a Python module for fetching URLs.
- Offers a very simple interface, in the form of the urlopen function.
- Capable of fetching URLs using a variety of different protocols (http, ftp, file, etc)
- Also offers a slightly more complex interface for handling common situations:
 - Basic authentication
 - Cookies
 - Proxies
 - etc

urllib vs urllib2

- Both modules do URL request related stuff, but they have different functionality.
- urllib2 can accept a Request object to set the headers for a URL request, urllib accepts only a URL.
- urllib provides the urlencode method which is used for the generation of GET query strings, urllib2 doesn't have such a function.
- Because of that urllib and urllib2 are often used together.

Example1

```
import urllib2
request = urllib2.Request('http://www.ashemery.com')
response = urllib2.urlopen(request)
payload = response.read()
print(payload)
```

Basic URL Request

```
import urllib2
response = urllib2.urlopen('http://pythonforbeginners.com/')
print response.info()
html = response.read()
response.close()
```

Base64 & ROT13 Encoders

Base64

```
#!/usr/bin/python
code = raw_input("Enter the data you wish to be encoded to Base64")
answer=code.encode('base64','strict')
print answer
```

ROT13

```
#!/usr/bin/python
code = raw_input("Enter the data you wish to apply ROT13 on")
answer=code.encode( 'rot13','strict')
print answer
```

Packet Crafting with Scapy

Scapy Overview

- Scapy is a Python program that enables the user to send, sniff and dissect and forge network packets
- This capability allows construction of tools that can probe,
 scan or attack networks
- It can replace hping, arpspoof, arp-sk, arping, p0f and even some parts of Nmap, tcpdump, and tshark

Scapy Overview – Cont.

- Scapy was created by Philippe Biondi and runs in Python:
- Can be used interactively at a Python prompt
- Included within Python scripts for more complex interactions
- Must run with root privileges to craft packets
- Don't need to be a Python Guru to use Scapy!

Scapy Basics - 1

Supported protocols:

```
>>> ls()
```

Details about a specific protocol:

```
>>> ls(TCP)
```

Available commands/functions:

```
>>> lsc()
```

Scapy Basics - 2

Crafting a SYN/ACK Packet

```
>>> pkt = IP(dst="192.168.122.101")
```

>>> pkt /= TCP(dport=80, flags="SA")

Crafting ICMP Host Unreachable Packet

```
>>> pkt = IP(dst="192.168.122.101")
```

>>> pkt /= ICMP(type=3,code=1)

Scapy Basics - 3

Single Line:

ICMP echo request Packet

```
>>> mypkt = IP(dst="192.168.122.101") /ICMP(code=0,type=8)
```

TCP FIN, Port 22, Random Source Port, and Random Seq#

```
>>> mypkt = IP(dst="192.168.122.101") /
TCP(dport=22,sport=RandShort(),seq=RandShort(),flags="F")
```

Sending and Receiving Packets – @L3

Send packet at layer 3

>>> send(packet)

Send packet at L3 and receive one response

```
>>> resp = sr1(packet)
```

Send packet at L3 and receive all responses

```
>>> ans,unans = sr(packet)
```

Sending and Receiving Packets – @L2

- Send packet at layer 2
- >>> sendp(Ether()/packet)
- Send packet at L2 and receive one response
- >>> resp = srp1(packet)
- Send packet at L2 and receive all responses
- >>> ans,unans = srp(packet)

Displaying Packets

• Get a summary of each packet:

```
>>> pkts.summary()
```

Get the whole packet list:

```
>>> pkts.show()
```

Scapy Host Discovery

```
>>> ans,unans = srp(Ether(dst="ff:ff:ff:ff:ff:)/
ARP(pdst="192.168.122.0/24"),timeout=2)
```

>>> ans.summary(lambda(s,r): r.sprintf("Ether: %Ether.src% \t\t Host: %ARP.psrc%"))

Scapy Port Scanning

TCP SYN Scanner

```
>>> sr1(IP(dst="192.168.122.101") /TCP(dport=90,flags="S"))
```

```
>>> a,u = sr(IP(dst="192.168.122.101") /TCP(dport=(80,100),flags="S"))
```

>>> a.summary(lambda(s,r): r.sprintf("Port: %TCP.sport% \t\t Flags: %TCP.flags%"))

Scapy Sniffing - 1

- Scapy has powerful capabilities to capture and analyze packets.
- Configure the network interface to sniff packets from:

```
>>> conf.iface="eth0"
```

Configure the scapy sniffer to sniff only 20 packets

>>> pkts=sniff(count=20)

Scapy Sniffing - 2

Sniff packets and stop after a defined time:

```
>>> pkts=sniff(count=100,timeout=60)
```

Sniff only packets based on a filter:

```
>>> pkts = sniff(count=100,filter="tcp port 80")
```

Scapy Sniffing - 3

>>> pkts = sniff(count=10,prn=lambda x:x.sprintf("SrcIP={IP:
 %IP.src% -> DestIP=%IP.dst%} | Payload={Raw:%Raw.load%
 \n}"))

• What is that doing ???

Exporting Packets

 Sometimes it is very useful to save the captured packets in a PCAP file for future work:

```
>>> wrpcap("file1.cap", pkts)
```

- Dumping packets in HEX format:
- >>> hexdump(pkts)
- Dump a single packet in HEX format:
- >>> hexdump(pkts[2])
- Convert a packet to hex string:
- >>> str(pkts[2])

Importing Packets

To import from a PCAP file:

```
>>> pkts = rdpcap("file1.cap")
```

Or use the scapy sniffer but with the offline argument:

```
>>> pkts2 = sniff(offline="file1.cap")
```

Create your own tools

```
>>> def handler(packet):
    hexdump(packet.payload)
>>> sniff(count=20, prn=handler)
>>> def handler2(packet):
    sendp(packet)
>>> sniff(count=20, prn=handler2)
```

Yesman

```
#!/usr/bin/env python
import sys
from scapy.all import *
def findSYN(p):
    flags = p.sprintf("%TCP.flags%")
    if flags == "S":
                     # Only respond to SYN Packets
        ip = p[IP]
                         # Received IP Packet
        tcp = p[TCP] # Received TCP Segment
        i = IP()
                         # Outgoing IP Packet
        i.dst = ip.src
        i.src = ip.dst
        t = TCP()
                     # Outgoing TCP Segment
        t.flags = "SA"
        t.dport = tcp.sport
        t.sport = tcp.dport
        t.seq = tcp.ack
        new_ack = tcp.seq + 1
         print ("SYN/ACK sent to ",i.dst,":",t.dport)
         send(i/t)
                                                 binary-zone.com
```

sniff(prn=findSYN)

Others (not categorized yet!)

Adding Time Delay

Delay for 5 seconds

```
>>> import time
>>> time.sleep(5)
```

• Run something once a minute:

```
import time
while True:
    print "This prints once a minute."
    time.sleep(60)
```

Exploit Development

```
#!/usr/bin/python
import socket
host = "target"
port = <port#>
cmd = "initial command"
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
buffer = "buffer to send"
shellcode = "shellcode"
Payload = cmd + buffer + shellcode
print "\n Any status message \n"
s.connect((host,port))
data = s.recv(1024)
s.send(payload +"\n")
s.close
```

Python Tools for Penetration Testers

Network Tools

- Scapy: send, sniff and dissect and forge network packets. Usable interactively or as a library
- <u>pypcap</u>, <u>Pcapy</u> and <u>pylibpcap</u>: several different Python bindings for libpcap
- <u>libdnet</u>: low-level networking routines, including interface lookup and Ethernet frame transmission
- <u>dpkt</u>: fast, simple packet creation/parsing, with definitions for the basic TCP/IP protocols
- <u>Impacket</u>: craft and decode network packets. Includes support for higher-level protocols such as NMB and SMB
- <u>pynids</u>: libnids wrapper offering sniffing, IP defragmentation, TCP stream reassembly and port scan detection
- <u>Dirtbags py-pcap</u>: read pcap files without libpcap
- <u>flowgrep</u>: grep through packet payloads using regular expressions
- Knock Subdomain Scan, enumerate subdomains on a target domain through a wordlist
- Mallory, extensible TCP/UDP man-in-the-middle proxy, supports modifying non-standard protocols on the fly
- <u>Pytbull</u>: flexible IDS/IPS testing framework (shipped with more than 300 tests)

Debugging and Reverse Engineering Tools

- Paimei: reverse engineering framework, includes PyDBG, PIDA, pGRAPH
- Immunity Debugger: scriptable GUI and command line debugger
- <u>mona.py</u>: PyCommand for Immunity Debugger that replaces and improves on pvefindaddr
- <u>IDAPython</u>: IDA Pro plugin that integrates the Python programming language, allowing scripts to run in IDA Pro
- <u>PyEMU</u>: fully scriptable IA-32 emulator, useful for malware analysis
- <u>pefile</u>: read and work with Portable Executable (aka PE) files
- <u>pydasm</u>: Python interface to the <u>libdasm</u> x86 disassembling library

Debugging and Reverse Engineering Tools – Cont.

- <u>PyDbgEng</u>: Python wrapper for the Microsoft Windows Debugging Engine
- <u>uhooker</u>: intercept calls to API calls inside DLLs, and also arbitrary addresses within the executable file in memory
- <u>diStorm</u>: disassembler library for AMD64, licensed under the BSD license
- <u>python-ptrace</u>: debugger using ptrace (Linux, BSD and Darwin system call to trace processes) written in Python
- vdb / vtrace: vtrace is a cross-platform process debugging API implemented in python, and vdb is a debugger which uses it
- Androguard: reverse engineering and analysis of Android applications

Fuzzing Tools

- <u>Sulley</u>: fuzzer development and fuzz testing framework consisting of multiple extensible components
- <u>Peach Fuzzing Platform</u>: extensible fuzzing framework for generation and mutation based fuzzing (v2 was written in Python)
- <u>antiparser</u>: fuzz testing and fault injection API
- <u>TAOF</u>, (The Art of Fuzzing) including ProxyFuzz, a man-in-the-middle nondeterministic network fuzzer
- untidy: general purpose XML fuzzer
- <u>Powerfuzzer</u>: highly automated and fully customizable web fuzzer (HTTP protocol based application fuzzer)
- SMUDGE

Fuzzing Tools – Cont.

- Mistress: probe file formats on the fly and protocols with malformed data, based on pre-defined patterns
- Fuzzbox: multi-codec media fuzzer
- Forensic Fuzzing Tools: generate fuzzed files, fuzzed file systems, and file systems containing fuzzed files in order to test the robustness of forensics tools and examination systems
- Windows IPC Fuzzing Tools: tools used to fuzz applications that use Windows Interprocess Communication mechanisms
- WSBang: perform automated security testing of SOAP based web services
- **Construct**: library for parsing and building of data structures (binary or textual). Define your data structures in a declarative manner
- <u>fuzzer.py</u> (<u>feliam</u>): simple fuzzer by Felipe Andres Manzano
- <u>Fusil</u>: Python library used to write fuzzing programs

Web Tools

- Requests: elegant and simple HTTP library, built for human beings
- HTTPie: human-friendly cURL-like command line HTTP client
- <u>ProxMon</u>: processes proxy logs and reports discovered issues
- WSMap: find web service endpoints and discovery files
- <u>Twill</u>: browse the Web from a command-line interface. Supports automated Web testing
- Ghost.py: webkit web client written in Python
- Windmill: web testing tool designed to let you painlessly automate and debug your web application

Web Tools – Cont.

- FunkLoad: functional and load web tester
- <u>spynner</u>: Programmatic web browsing module for Python with Javascript/ AJAX support
- <u>python-spidermonkey</u>: bridge to the Mozilla SpiderMonkey JavaScript engine; allows for the evaluation and calling of Javascript scripts and functions
- <u>mitmproxy</u>: SSL-capable, intercepting HTTP proxy. Console interface allows traffic flows to be inspected and edited on the fly
- <u>pathod / pathoc</u>: pathological daemon/client for tormenting HTTP clients and servers

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Forensic Tools

- Volatility: extract digital artifacts from volatile memory (RAM) samples
- <u>LibForensics</u>: library for developing digital forensics applications
- <u>TrIDLib</u>, identify file types from their binary signatures. Now includes Python binding
- <u>aft</u>: Android forensic toolkit
- Lots of others which you'll see them very soon;)

Malware Analysis Tools

- <u>pyew</u>: command line hexadecimal editor and disassembler, mainly to analyze malware
- <u>Exefilter</u>: filter file formats in e-mails, web pages or files. Detects many common file formats and can remove active content
- <u>pyClamAV</u>: add virus detection capabilities to your Python software
- <u>jsunpack-n</u>, generic JavaScript unpacker: emulates browser functionality to detect exploits that target browser and browser plug-in vulnerabilities

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- yara-python: identify and classify malware samples
- <u>phoneyc</u>: pure Python honeyclient implementation

PDF Tools

- <u>Didier Stevens' PDF tools</u>: analyse, identify and create PDF files (includes <u>PDFiD</u>, <u>pdf-parser</u> and <u>make-pdf</u> and mPDF)
- Opaf: Open PDF Analysis Framework. Converts PDF to an XML tree that can be analyzed and modified.
- Origapy: Python wrapper for the Origami Ruby module which sanitizes PDF files
- <u>pyPDF</u>: pure Python PDF toolkit: extract info, spilt, merge, crop, encrypt, decrypt...
- PDFMiner: extract text from PDF files
- <u>python-poppler-qt4</u>: Python binding for the Poppler PDF library, including Qt4 support

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Lab Time!

DIY ©

This lab is a Do It Yourself (DIY) Lab that must done at home:

- [1] Create a TCP ACK Port Scanner
- [2] Create a TCP Replay Tool
- [3] Create a UDP Ping Tool
- [4] Create a Sniffer that filters based on user input
- [5] Create a tool for HTTP Basic Authentication
 - Login
 - Bruteforce
- [6] Create a basic Honeypot that logs all activity to a text file

SUMMARY

- Discussed Why Learn Python
- Discussed What is Python Good for?
- Explained Python Basics
- Some Quick Python Tips and Tricks
- Python User Input
- Howto Create Functions using Python
- Working with Modules, and the Python Common Used Modules
- Howto use the Python SYS and OS Modules
- Using Python to work with Networks: Sockets, pcapy, etc.
- Using Python to work with the Web (urllib, urllib2)
- Using Python to create simple Encoders
- Howto use Python for Exploit Development
- Craft your own packets using Scapy
- Python tools for penetration testers

Citation of Used Work

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